

Soldiers Of The Universe Download By Apunkagames

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About This Game

Join the War Against Real Terror!

Soldiers of the Universe is a story-driven first person shooter game that tells the story of a group of soldiers fighting against terrorist organizations in the Middle-East.

Story

The Republic of Turkey has a secret organization called "*Akinci Warriors*" who specializes in secret military operations. Our hero Hakan takes over his father Selim Kahraman's place as "*The Toyga*" of Akinci Warriors. He will lead military operations to take his father's revenge and he will fight against the enemies of the state. Having trained in military and various branches of science for many years Hakan will be fighting a relentless struggle against terrorists along with three other heroes that joined to his side. After meeting Mr. Barbaros and Akıncı warriors, a lot will change in Hakan's life. He will learn what "patriotism" really means and he will understand the importance of fighting for his own country but not for his personal devils. With the intelligence gathered by Republic of Turkey, The Military and Akinci Warriors; our heroes will carry out operations against various terror organizations at Southeast Anatolia, Northern Syria and Istanbul.

Operation Locations

- Cizre / Sirnak / Turkey
- Nusaybin / Mardin / Turkey
- Jarabulus / Aleppo / Syria
 - Al-bab / Aleppo / Syria
- Sultanahmet / Istanbul / Turkey

Development Process

This is the first game of a handful devoted indie game developers at Rocwise Entertainment. We worked for countless days and nights to make it possible to put up this story-driven FPS game of ours within a few months on a tight budget.

After finishing concept, design and story elements in February 2017, development process of Soldiers of The Universe (SoTU) finally came to an end. Initially, we were planning to release SoTU in July 2017. But to make a smooth launch and more importantly, to get face to face feedback from the players, we decided to postpone our release date to match with the first day of GameX 2017 International Digital Gaming and Entertainment Expo.

*Visuals, gameplay mechanics and animations on this page does not represent the final quality of the experience.

Title: Soldiers of the Universe Genre: Action, Adventure, Indie Developer: Rocwise Entertainment Publisher: Rocwise Entertainment Release Date: 14 Sep, 2017

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 64-Bit or later

Processor: Intel Core i3-3225 @ 3.30GHz

Memory: 4 GB RAM

Graphics: nVidia GeForce GTX 500 Series 1GB / AMD Radeon HD 6000 Series 1GB

DirectX: Version 11

Storage: 15 GB available space

Sound Card: N/A

 $English, Turkish, French, Italian, German, Arabic, Simplified\ Chinese, Russian$







Very bad game with bad acceleration and unexpected high graphic requirements. Also the music was just terrible. 2V10. i enjoy this game thoroughly. Except the part where Xbox one controllers need you to go into big picture mode to work and even when you do that the game doesn't show what buttons you need to press to do what and even if you learn you still have to press P on your keyboard to go into special attack mode i think its kizuna rush or whatever but sometimes the controller bugs out and does work and thinks you're pushing it forward so you have to use the keyboard but you have no idea what buttons to press so you just press them all and accidentally close the game and have to start the entire level over again. Wait now this sounds like a negative review oops. Well other then the controller problems i really love this game.. My short experience with Displaced left be best describing it as (1) a choose-your-own-adventure game, (2) with some exploration elements when on the map/travel screen, and (3) a (very light) auto-combat system largely tied to its light take on inventory management.

It is unlikely to satisfy anyone looking for deep strategy, but it does a fair job at making your choices matter, and telling bitesized narratives that succeed in their emotional impact: very human stories in a country ravaged by war.. Good basic modeling tool with fairly intuitive user interface. Shader and texturing support is a pleasant surprise, although it's very cumbersome to use.

Caution: most features are only barely functional in the normal view. To enable extended editing mode, press the left touchpad.. Warning: This game WILL make you rage. Play at your own peril. 10V10 did rage. Will play more. Sixteen. Hours. I put sixteen HOURS into this game in hopes of it leading somewhere. Maybe it would make the ever slightest bit of sense. Have a satisfying ending. Literally anything. That's all I wanted, was SOMETHING.

No, I just spent sixteen hours playing "what if SOMA and The Matrix had a baby and the baby won't stop corning you at parties to talk about Infinite Jest even though you KNOW they haven't read it BECAUSE ITS A BABY!"

Also the music is bad and loops horribly, which I can safely say after listening to it for SIXTEEN FREAKING HOURS. \u2665\u2605\u260

in all seriousness, a very fun game with lots of variety. cossack games and their spin offs are great ;). I finished this mission in 2050 :) So far, hardest scenario to complete. I love Wind Farms as they provide decent amount of electricity without needing college-educated staff which is useful to power buildings like Hospital, Casino or for various factory upgrades when starting in Modern Era.. Some potential here but technical issues are the root of this game's dissapointment. There is no sound.

The controls are awkward.

The idea is good, if unoriginal. Though I have not found a really good Minotaur in a maze game yet. I wish this game was much better.

https:///youtu.be//XcDZ191_sBs. AVOID LIKE THE PLAGUE !!!!

Devs keep lying and are really toxic towards the community. The Game itself WAS fun, before they released their "Orion Ki"....errr i mean "No man's Sky killer patch" which broke the whole freaking game! And what's it now? looks like F2P, plays like F2P but they want you to pay 25\$ 10\$ for this! seriously DON'T!!!

the only Pro for this are the Cards, but unfortunately the devs get money from those as well. wish i could also downvote the elite edition, but steam won't let me, even though i.... i.... bought it.....

Edit: MAYBE the toxicity part has dropped. Personally i heavily doubt that, from experiences.

Edit 2: strike the above, toxic devs have left the game.. abandoned. dont buy this\u2665\u

It's fun just playing with the animated things. I wish they had an option to animate your text (if they do I've not found it sorry if this is true).

Just hours of playing around with the stuff within this software is grand, if you can get this on 70% off or more do it, you'll not regret it. I used it to make an outro for youtube and I love the way it looks. Did some animated bits. If you find an image outside online that has a transparent background it'll allow that BG and you can do lots of fun with the icons from the web.

Still playing with this but as I said I'm enjoying this.. Bought the full version. Didn't get access to online multiplayer.

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